Rust Square and play area location final concept

Concept
To create a formal green space that uses the existing plane trees as a frame along three sides enhanced by under canopy bulb and wild flower planting and by the removal of the existing boundary railings between Rust Square and Burgess Park, raising the existing levels to match. Install a network of footpaths and low gradient ramps that work with the existing trees and desire lines.

Simple intervention here using quality materials and furniture creating a space for all to enjoy whilst increasing green space. The park boundary has been extended to include the redundant cycle lane on New Church Road and a new play area is proposed adjacent to Rust Square.